

# Animation for the Web

Amber  
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## User Interface Design Worksheet

Purpose	Animation Object	Interaction Type(s) primary and secondary	What Changed	Motion Type	consistent	learnable	predictable
<b>VISIBLE Cue / Indicator</b>	button	<b>VISIBLE</b>	Original item	fade in / fade out			
	background	<b>Cue / Indicator</b>	on / off	slide			
What actions are available	graphic	on load	switch content	bounce			
	Icon	mouse over / touch	state change:	jiggle			
Task sequence	shape	click / tap	position	rotation			
Lead through interaction	image	swipe	scale	flip			
		drag	color				
What is the situation			opacity				
<b>FEEDBACK Reaction to Action</b>		<b>Feedback-secondary</b>	shape				
		<b>Reaction to Action</b>					
Where I am		Activation happened	Secondary item added				
What is happening		Something is Loading	Secondary item change				
What just happened		Error					
outcome/result		Correct					
What is next?		Done					

Interface item: <i>Popup - Sign up</i>		Studio Artboard Name: <i>Popup</i>					
Interaction Purpose	Animation Object	Interaction Type(s) primary or secondary	What Changed	Motion Type	consistent	learnable	predictable
sign up	button	Hover/ Click	Color change	Move to next page			

Interface item: <i>popup - Submit Email</i>		Studio Artboard Name:					
Interaction Purpose	Animation Object	Interaction Type(s) primary or secondary	What Changed	Motion Type	consistent	learnable	predictable
submit email	button	click	Congrats!	Slide down			

